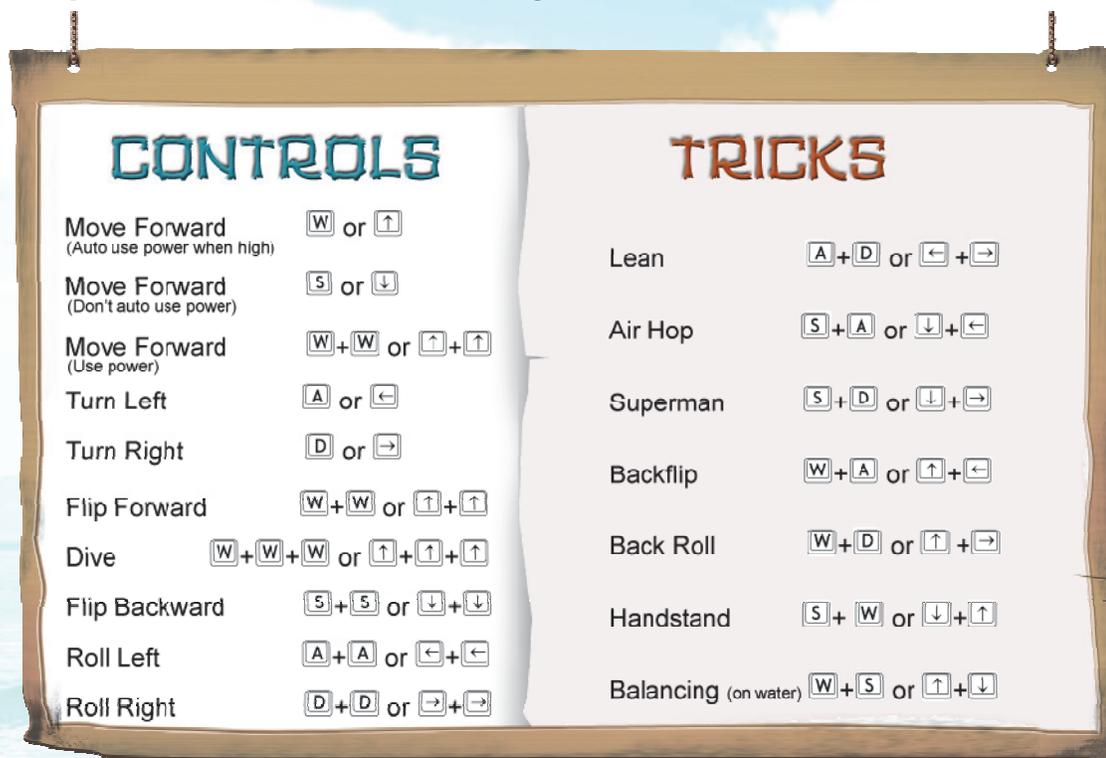


TROPICAL HEAT

JET SKI RACING

Tropical Heat One-Handed Keyboard Controls



The entire game can be played with only four arrow keys.

Most tricks can only be performed while in the air!

Other Keyboard Controls

Reset Jet Ski (if you get stuck or off course)	R
Chill Music Station	1
Latin Music Station	2
Upbeat Music Station	3
Escape to Main Menu	Esc, L or Ctrl-L
Skip to Next Level (if unlocked)	N or Ctrl-N
Show Help Menu	H
Show Achievements	P
Customize Feedback	B
Switch Bottom Graph Mode	M

How to Play Tropical Heat Jet Ski Racing

Tropical Heat is a Jet Ski game where you can:

- Earn points by doing cool tricks on your customized Jet Ski
- Win the race by finishing first
- Play with a gamepad or keyboard, or let the computer “auto-steer”

Tropical Heat Feedback

The following is used as Active Feedback in Tropical Heat

- Power bar
- Jet Ski speed and spray
- Ability to perform tricks
- Music volume
- Fog
- Ocean color
- Ocean wave size

Note: You can turn off, or change Active feedback, as well as various in-game options, by pressing the “b” key on the keyboard to open the feedback settings panel while playing Tropical Heat.

Gamepad Controls (available when using an emWave® ear-clip sensor)

GAMEPAD CONTROLS

Reset Jet Ski (Left Stick)

Air Hop Trick (Up)

Lean Trick (4)

Backflip Trick (3)

Handstand Trick (E)

Balancing Trick (Left Stick UP + 5)

Superman Trick (2)

Back Roll Trick (Back)

Use Power (R2)

Up Move Forward
Left Turn Left
Right Turn Right

Up Flip Forward / Dive
Down Flip Backward
Left Roll Left
Right Roll Right

Two-Handed Keyboard Controls (available when using an emWave® ear-clip sensor)

CONTROLS		TRICKS	
Move Forward	[W]	Lean	[SHIFT] [↑]
Turn Left	[A]	Air Hop	[SHIFT] [←]
Turn Right	[D]	Handstand	[SHIFT] [←] [→]
Use Power	[SPACEBAR]	Superman	[SHIFT] [←] [↑]
Flip Forward/Dive	[↑]	Backflip	[SHIFT] [→]
Flip Backward	[↓]	Balancing	[SHIFT] [→] [W]
Roll Left	[←]	Back Roll	[SHIFT] [↓]
Roll Right	[→]		

Smooth Your Heart Rate to Win



Tropical Heat responds to heart rate changes

- The orange line shows your heart rate. Your heart rate is constantly changing as you breathe, and based on your relaxation or excitement. The line moves up as your heart rate increases. Breathing in increases your heart rate, exhaling decreases your heart rate.
- The blue breath pacer line guides your breathing. Breathe in when the line rises, and breathe out as it falls. As you relax and breathe with the breath pacer line the orange heart rate line will begin to rise and fall approximately with the breath pacer line. Over time you can just relax and breathe slowly, ignoring this line and just staying cool and feeling happy while playing.
- If your heart rate line is smooth and rhythmical, as shown in the heart rate segment highlighted in a turquoise box (C), the smoothness bar (D) fills. If your heart rate line fluctuates rapidly as shown in the red box the smoothness bar decreases.
- The smoothness bar fills when your heart rate changes are smooth as shown in the turquoise box (C). To help you smooth your heart rate you can choose to breathe with the pacer, relax, recall something positive, feel appreciation, or any other way that works for you! Increase your smoothness to win!
- This number shows your current heart rate.
- This number shows the current breathing rate in seconds per breath. If you have trouble breathing as slowly as 10 seconds per breath, or if you feel light headed at any time use the minus (-) button to set the breath pacer to shorter breaths.

Power and Points



Tropical Heat power system and game play

- A. The power meter displays how much power you have for tricks and speed boosts. When your smoothness is high your power increases. Low smoothness drains power. Hitting the land removes power. A bad landing or failed trick instantly removes all power.
- B. Your current speed. Higher power lets you drive faster.

You can increase power (A) and score (F) by:

- Jumping off ramps (C)
- Collecting coins (D)
- Going through rings (E)
- Doing tricks (see Keyboard Controls on the first page).

When jumping off of a ramp you can try to do a trick by pressing unique key combinations (see Keyboard Controls on the first page). A successful landing from a jump will restore a substantial amount of power and score points. The higher the jump, the more points the jump is worth.

Most tricks can only be performed while in the air. A bonus is awarded for successfully doing multiple tricks while in the air before landing.

Racing



Tropical Heat racing

- A. Shows the total amount of time elapsed during this race.
- B. Shows the total amount of time elapsed for the current lap. This resets to 0 each time you complete a lap.
- C. Shows the current lap and total number of laps for this level. When you cross the finish line on lap 3/3 you complete the current race level.
- D. The mini-map shows the current race track. You appear as a red arrow. The grey arrows show your opponents' positions.
- E. The position indicator shows what place you are in, and how many jet skiers are racing on this level. 2/2 indicates that you are in 2nd place, and that there are a total of 2 jet skiers racing.
- F. To stay on track follow the arrowed signs.

Tropical Heat Play Modes

Tropical Heat can be played in many diverse ways. If you want to relax choose a relaxing mode. If you are feeling good and want to increase your stress resilience, choose a challenging mode.



Choose Jet Ski Controls from the Options Menu



Choose a Play Mode from the Play Menu

Normal – Race

This mode is for people who want to have fun playing a Jet Ski racing game. This is the default mode for Tropical Heat. In this mode you can do special combined tricks where you flip while pressing a trick button. At the end of every level you can see a detailed scoreboard. While playing you can collect a variety of fun achievements. If you are not comfortable with video games make sure to choose the Easy level of difficulty when racing. Once you have many hours of experience with Tropical Heat, you may wish to choose the Casual or Extreme difficulty levels. Everything in Tropical Heat is slower on easier difficulty levels.

Auto-Steer – Fully Automatic – Race

This mode is for people who enjoy the fun of racing, but want to focus only on the feedback or would have a hard time steering.

Auto-Steer – Choose Tricks – Race

This mode is for people who want to play the Jet Ski game, but don't want the full complexity of steering. When you jump you can press any of the trick buttons to do a trick, but you don't need to steer. This mode is great for young kids who want to play, but don't know how to steer.

Normal – Free Ride

Here you get to explore the beautiful islands with your Jet Ski. There is no race, and you don't need to stay within the boundaries of the race track. You may wish to choose the Simple Pacer or Power Only graph mode in Free Ride (press "M" to switch graph modes while playing).

Auto-Steer – Island Cruise

This mode gives you a slow tour around the islands. There is no Jet Ski and no racing. Everything moves very slowly and you can focus on the feedback while enjoying the beautiful tropical islands. In Island Cruise or Free Ride modes you can also close your eyes and relax as you can hear the music fade in as feedback.

Feedback Options

Pressing the 'b' key while playing Tropical Heat brings up the advanced feedback options.

Enable Feedback

- Here you can turn various feedback properties on/off.
- For example when Ocean Waves is checked wave size changes as part of the feedback. To stop ocean wave feedback uncheck Ocean Waves.

Game Properties

- Turn off Use Ramps for a more relaxing game or if you keep getting stuck on the ramps.
- If you wish to simplify game play by always moving forward whenever you can (when feedback allows) check the Auto Forward option. When in Auto Forward you can still use energy, turn, and do tricks, but you don't need to hold down the forward button.

Progress Tracking

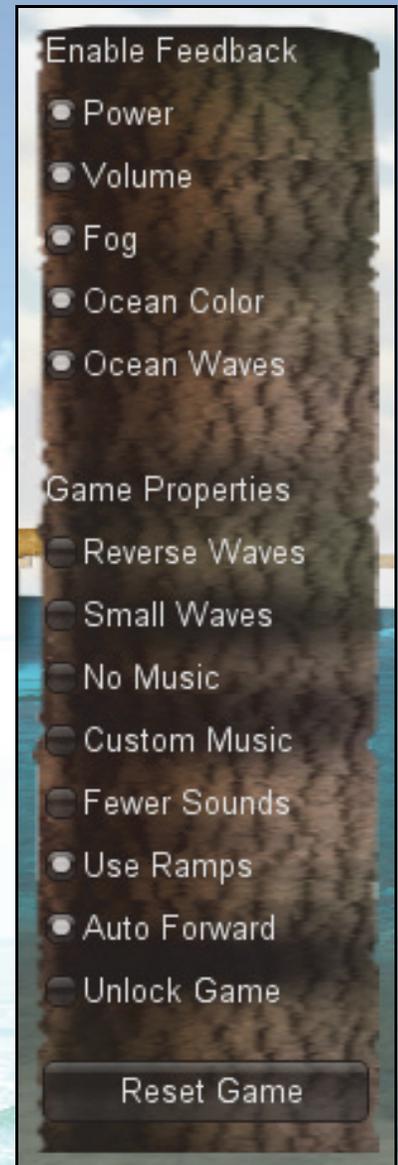
- If Unlock Game is not checked you must complete each level in first place to unlock the next level. Press Reset Game to start again from level 1.
- When Unlock Game is not checked and you perform certain actions, such as collecting many coins, or doing certain tricks, you get awarded an achievement.

Customizing the Ocean

- Select Small Waves for a more gentle gaming experience.
- Select Reverse Waves if you want the waves to get larger as positive feedback.

Customizing the Music and Audio System

- Selecting Fewer Sounds removes the coin sound and other dominant, non-feedback, sounds.
- You can choose the No Music property and then play music using a separate media player or CD (the music will not respond to feedback).
- You can select Custom Music to use 15 mp3 music files you choose as the background music for Tropical Heat. Custom music responds to feedback changes, getting louder as positive feedback. To use Custom Music place 15 mp3 files named 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14 and 15 in your Documents/Tropical Heat Custom Music folder (this folder is created when installing Tropical Heat)



Tropical Heat Achievements



Press 'p' To See the Tropical Heat Achievements List

Action	Points
Coin	2000
Ring	4000
Jump	Based on height
Most Tricks	1000
Combo Trick	5000 extra
Perfect Double Flip	5000
Good Double Flip	3000
Perfect Flip	2000
Log Roll	Similar to flip

Use this points chart to maximize your score

When playing Tropical Heat (in manual pilot, and while the game is not unlocked) you can collect a number of achievements by doing special things in the game.

At the end of every level you will see a scoreboard showing how well you did in categories such as number of points, tricks, or if you came in 1st place. On Easy difficulty you can earn up to 3 coins for each category. On Casual you can earn up to 4 coins, and if you earn 4 coins on every level you unlock Extreme. On Extreme you can earn up to 5 coins in every category. Getting 5 coins in every category on Extreme is very difficult.

In order to get 4 or 5 coins you will need to be doing a number of combination tricks, where you flip or roll while doing another trick. It can be hard to stay relaxed and maximize feedback while flying and falling through the air doing tricks, so take your time and find a compromise between the points you get for performing tricks and your ability to stay relaxed while performing them.

	2 coins	3 coins	4 coins	5 coins
Active Feedback	25%	40%	70%	85%
Points	30,000	60,000	100,000	130,000
Highest Jump	8 meters	14 meters	18 meters	19 meters
Number of Tricks	3	9	15	21

Main Menu



When you open Tropical Heat you arrive at the Main Menu.

- Press Play to choose a level and begin playing.
- Press Options to set difficulty level, graphics quality, music, and Jet Ski controls.
- Press Customize to choose a Jet Ski and customize your character.
- Press Exit to close Tropical Heat.

Management Team

Anton Bursch
Ryan Deluz

Game Design

Anton Bursch
Ryan Deluz

Level Design

Andre Bursch

Graphic Design

Anton Bursch
Melissa Bursch
Ryan Deluz

Graphic Artists

Aleksandr Adamenko
Abigail Hamilton

Programming

Andre Bursch
Anton Bursch
Ryan Deluz
Felenasoft Ltd.
Alex Getmansky
Umer Maqbool
Sohail Siddiqui
Rabie Zahid

Audio Arrangement

Matt Naff

© 2011-2012 Somatic Vision Inc. All rights reserved. Manufactured under license from Quantum Intech, Inc. Quantum Intech and the Quantum Intech logo are trademarks of Quantum Intech, Inc. in the U.S. and other countries. HeartMath and the HeartMath logo are trademarks or registered trademarks of the Institute of HeartMath in the U.S. and other countries. All other trademarks belong to their respective owners. Coherence algorithms contained within this product licensed from and © 1999-2010 Quantum Intech, Inc. with all rights reserved, and are protected by the following patents in the US: 6,358,201; 7,117,032; 7,163,512; and 7,462,151. Other patents include: European Union 1156851; Canada 2,365,032; Australia 770323; China ZL00807109.8; Hong Kong HK1042056; Japan 4410234; Korea 10-0616370